REGULATIONS CHANGES FOR CONSULTATION

<table>
<thead>
<tr>
<th>Committee:</th>
<th>Race Committee</th>
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<tbody>
<tr>
<td>Date of meeting:</td>
<td>10th November 2011</td>
</tr>
<tr>
<td>Closing date for consultation:</td>
<td>31st January 2012</td>
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<tr>
<td>Email for comments:</td>
<td><a href="mailto:RaceConsultation@msauk.org">RaceConsultation@msauk.org</a></td>
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Section (B) Nomenclature and Definitions

Current Regulation

No current regulation

Proposed Regulation

Endurance Race. A Race of a minimum of 90 minutes duration, with mandatory refuelling and/or Driver stops and/or Driver changes, as an integral part of the race.

Reason: No current definition

Implementation: 1st January 2013

Section (E) Circuits and Venues

Requirements for Long Distance and Bad Weather Racing

10.3. Other general points relating to racing include:

10.3.1. A rolling start may be used at certain tracks subject to prior MSA approval.

10.3.3. There must be provision for crossing the track by bridge or tunnel to access pits and paddock as follows:

i) For vehicles and pedestrians if any race is to run continually for more than six hours

ii) For pedestrians if any race is to be run continually for more than half an hour.

E10.3.7. No current regulation

Requirements for Endurance, Night Long Distance and Bad Weather Racing

E10.3. Other general points relating to racing include:

E10.3.1. A rolling start may be used at certain tracks subject to prior MSA approval.

Reason: Title change for consistency and clarity in addition Q12.1. already makes provision for rolling starts.

Implementation: 1st January 2013

E10.3.3. There must be provision for crossing the track by bridge or tunnel to access pits and paddock as follows:

i) For vehicles and pedestrians if any race is to run continually for more than six hours

ii) For pedestrians if any race is to be run continually for more than half an hour.

E10.3.7. No snatch operations must take place during the hours of darkness unless the race is under the control of a Safety Car.

Reason: Safety

Implementation: 1st January 2013
**Marshals**

**E11.1.** Marshals must be relieved after six hours of continuous racing, following which they should operate in shifts of maximum four hours, with one shift on and two off.

**Reason:** To reflect current practice  
**Implementation:** 1st January 2013

**Lighting at Night**

**E12.1.2.** All lighting installations and other equipment must avoid and be available in working order for inspection by the MSA prior to the meeting at least one month before the date of the event. If not approved at this time, any further requirements must be completed and approved not less than two weeks before the event.

**Reason:** It is impractical for the lighting installation to be in situ any length of time prior to the meeting.  
**Implementation:** 1st January 2013

**E12.2.3.** The track itself shall be identified by reflectors placed at intervals of 3m from the 60m point before all corners until the end of the corner.

**E12.2.10.** Competing cars shall have direction indicator lights in working order.

**E12.2.3.** The track itself shall be identified by reflectors placed at both track edges at intervals of 3m or 5m from the 60m point before all corners until 60m past the end of the corner.

**E12.2.10.** Competing cars shall have front and rear lighting, brake lights, and direction indicator lights in working order.

**Reason:** Safety  
**Implementation:** 1st January 2013
**E12.2.11.** Competitors’ identification numbers must be displayed in four places: on the forward, rear and each side of the car. The side numbers must be adequately illuminated and displayed on a flat vertical surface.

**Reason:** Safety  
**Implementation:** 1st January 2013

**Practice**

**E13.1.** All Competitors must be allowed at least one hour’s practice in the same conditions of light as will apply in the race.

**E13.1.1.** Should the event include a period at night, at least one half hour of practice must be at night.

**Reason:** To regulate for common practice.  
**Implementation:** Section Q stipulates practice requirements.

**Section (Q) Circuit Racing**

No current regulation

**Endurance Racing**

* These are maximum figures that may be reduced in the SR’s.

**Q6.2.** An Endurance Race. A Race of a minimum of 90 minutes duration, with mandatory refuelling and/or Driver stops and/or Driver changes, as an integral part of the race.

**Q6.2.1.** All Endurance Races should be started by Rolling Start, unless otherwise stated in SR’s.

**Q6.2.2.** There is no restriction on the maximum number of drivers for each vehicle.

**Q6.2.2.1.** A driver may not drive for more than 3 hours in any 5 hour period.

**Q6.2.2.2.** For races over 6 hours any one driver must not exceed 60% of the scheduled race.

**Q6.2.3.** A driver may drive a maximum of 2 cars during the event provided that he is properly entered and qualified in each car.

**Q6.2.4.** Whilst in the pit lane:

**Q6.2.4.1.**(i) * there must be a maximum pit lane speed limit of 80kph.

**Q6.2.4.1.**(ii) It is recommended that all personnel wear a high visibility jacket/vest approved by the organisers.

**Q6.2.4.1.**(iii) * there must be no more than 3 people on the pit wall, per car.
Q.10.5. Drive only one car. Not more than one driver may drive the same car in any one race, unless the SRs specify otherwise.

Reason: The proposal is for Endurance Racing to allow a driver to compete in no more than 2 vehicles.
Implementation: 1st January 2013

Q.10.5. Drive only one car, with the exception of the provision detailed within 6.2.3. Not more than one driver may drive the same car in any one race, unless the SRs specify otherwise.

Reason: To assist organisers to make an Endurance Race commercially viable.
Implementation: 1st January 2013

Q6.2.4.1.(iv) * there must be no more than 4 people working on the car at any one time.  
Q6.2.4.1.(v) all equipment and personnel must be in the pit garage when the relevant car is not making a pit stop, with the exception of pit signallers.  
Q6.2.4.1.(vi) no work may take place on the car during refuelling.  
Q6.2.4.1.(vii) it is the responsibility of the Entrant to release his car after a pit stop only when it is safe to do so. Cars in the fast lane have priority over those leaving the working area.

Q6.2.5. Two Endurance Races, of the same status, may run concurrently but only from a single start.  
Q6.2.5.1. The chequered flag will be shown at the end of the specified duration for each race. Upon issue of the chequered flag for the first race the Safety Car will be deployed, the remaining drivers will continue under the control of the Safety Car until its withdrawal.
Q6.2.5.2. There must be a minimum of 30 minutes between the end of each race.
Q6.2.5.3. Those drivers who have taken the chequered flag must continue at competitive speed before leaving the circuit by the pit road, ensuring that they do not impede those cars which are continuing to race for the longer period.
Q6.2.5.4. No vehicle is eligible to compete in both races, however a driver may do so.
Q17.3. Unless the SRs or the Championship Regulations state otherwise, to be classified as a finisher:
(a) If a race is under 50 miles long, only cars which have covered at least 80% of the distance covered by the class winner and which cross the finishing line under their own power within four minutes of the overall winner will be classified.
(b) If the race is not expected to last more than four hours but is 50 miles or more long, only cars which have covered at least 80% of the distance covered by the class winner will be classified.
(c) If the race is expected to last more than four hours, only cars which have covered at least 80% of the distance covered by the winner will be classified. Should these percentages not result in a full number of laps, the decimals will be disregarded.

Reason: Clarification.

Implementation: 1st January 2013