REGULATION CHANGES FOR CONSULTATION

<table>
<thead>
<tr>
<th>Committee:</th>
<th>Speed Events Committee</th>
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<tr>
<td>Date of meeting:</td>
<td>9th April 2014</td>
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<tr>
<td>Closing date for consultation:</td>
<td>4th August 2014</td>
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<tr>
<td>Email for comments:</td>
<td><a href="mailto:SpeedConsultation@msauk.org">SpeedConsultation@msauk.org</a></td>
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Section S

Existing Regulation

**Organisers’ Regulations**
Organisers of any Sprint, Hill Climb or Drag Race Meeting must comply with the Common Regulations for Organisers (Section D) and the following:

**1.1.** Permits for Sprints, Hill Climbs and Drag Races are issued at the sole discretion of the MSA, and are dependent upon a valid track licence being in existence.

**2.1.** Practice. *With the exception of Drag Races, all Competitors must receive the following opportunities for practice:

**3.2.** Cars shall be started from a standing start with the engine running. No car shall be started whilst there is an obstruction in its path either on the course or in the braking area after the finish, unless the track licence allows more than one car to be on the course at the same time.

No Current Regulation.

**7.1.1.** Competitors in all Sprints, Hill Climbs and Drag Races must comply with the Common Regulations for Competitors (Section H) and the following:

No Current Regulation.

**9.1.9.** Vehicles other than those used for Drag Races may be liable to annual inspection by a Technical Commissioner or designated Scrutineer if:

Proposed Regulation

**Organisers’ Regulations**
Organisers of any Sprint, Hill Climb, or Drag Race or Time Attack Meeting must comply with the Common Regulations for Organisers (Section D) and the following:

**1.1.** Permits for Sprints, Hill Climbs, or Drag Race or Time Attack are issued at the sole discretion of the MSA, and are dependent upon a valid track licence being in existence.

**1.1.1.** For Time Attack a valid track licence for Racing Circuits is required.

**1.2.** In the case of all Sprints, Hill Climbs or Time Attack, the Clerk of the Course must hold a CofC licence issued by the MSA valid for the grade of meeting.

**2.1.** Practice. *With the exception of Drag Races and Time Attack, all Competitors must receive the following opportunities for practice:

**3.2.** With the exception of Time Attack, cars shall be started from a standing start with the engine running. No car shall be started whilst there is an obstruction in its path either on the course or in the braking area after the finish, unless the track licence allows more than one car to be on the course at the same time.

**5.2.4.** Time Attack: In accordance with Q7.

**7.1.1.** Competitors in all Sprints, Hill Climbs, or Drag Race or Time Attack must comply with the Common Regulations for Competitors (Section H) and the following:

**7.1.8.** Competitors in Time Attack must comply with the minimum licence criteria stipulated in 17.2.4.1.

**9.1.9.** Vehicles other than those used for Drag Races or Time Attack may be liable to annual inspection by a Technical Commissioner or designated Scrutineer if:
9.2.1. Throughout practice and Competition, all Drivers must wear clothing, helmet and goggles complying with K.9 to 11 or, where appropriate, the specific Class regulations for Drag Races. Overalls homologated to either FIA 8856-2000 or FIA 1986 standard will be mandatory from 01.01.2012, when the BS6249, BSEN533 and pr EN533 will no longer be acceptable. Competitors are required to wear flame-resistant gloves (not mitts or gloves with open backs). All these items must be produced for inspection and approval at scrutineering.

9.2.2. Only the driver may be in a car during the competition or practice.

Results
(Not applicable for Drag Races)

No Current Regulations.

9.2.1. Throughout practice and Competition, all Drivers must wear clothing, helmet and goggles complying with K.9 to 11 or, where appropriate, the specific Class regulations for Drag Races or Time Attack. Overalls homologated to either FIA 8856-2000 or FIA 1986 standard are mandatory. Competitors are required to wear flame-resistant gloves (K.14.3.(e)). All these items must be produced for inspection and approval at scrutineering.

9.2.2. Only the driver may be in a car during the competition or practice.

*9.2.2.1. During warm-up of a Time Attack event the SR's or Championship Regulations may authorise the team data analyst to accompany the driver and he would be required to comply with 9.2.1.

Results
(Not applicable for Drag Races or Time Attack)

TIME ATTACK

Organisation
17.1.1. Unless stated hereafter, Organisers must comply with Sections D and S of these General Regulations. Q4.1.; Q4.2.1.; Q4.3 to Q4.5., Q4.7. Q4.8. Q8.1.5.; Q8.1.8.; Q8.1.9., Q.13.1.1 to Q.13.1.4 and Q15 also applies.

*17.1.2. For any Technical or Safety criteria not provided for by these Specific Regulations the SRs must state the definitive source of reference.

*17.2.4. The SRs must state what qualification is required to drive a specific category of vehicle.

17.2.4.1. Category of Driver: There will be:
(i) Club-Class for which a minimum of a Non-Race National ‘B’ licence is acceptable
(ii) Pro-Class for which the driver must be in possession of a Race National ‘B’ licence, as a minimum.

Designation in regard to (ii) above is made by the Organising Committee and will be based upon a drivers previous motor sport experience, in the first instance, and then may be dependent upon other factors e.g. engine capacity, vehicle weight, lap times and previous Time Attack classification.

17.2.4.2. Where the Event forms a round of a Series or Championship a competitor who achieves a lap time within 5%, three or more times, of the fastest time of the class above them will be required to upgrade to that class.
17.2.4.3. A new driver, who has not previously held a Competition Licence, will be observed during practice by the Clerk of the Course. It is the drivers’ responsibility to report this fact when signing on and await the instructions of the Clerk of the Course.

17.2.4.4. A driver may be required to make runs under observation at any time.

17.3. A driver may not drive more than one vehicle in any category at the same event.

17.3.1. Unless stated hereafter, Vehicles must comply with Sections J, K and S of the General Regulations.

17.3.2. Trucks or Commercial type vehicles (J.5.20.6.) are prohibited to take part in Time Attack without the prior approval of the MSA.

17.3.3. Classification shall be as prescribed in the specific class regulations contained within the SRs.

17.3.4. Competition numbers must be in compliance with Q11.

17.3.5. Tyres to Section L, List 1A or 1B.

17.4. Scrutineering

17.4.1. The Organising Committee may request the Clerk of the Course to verify the eligibility of a vehicle by requiring it to practice.

17.5.1. Warm-up & Qualification

17.5.1.1. On any car driven by a person who has not received six car race or Time Attack signatures on his National ‘B’ Licence, there shall be on the back of the car a yellow square, 7in x 7in, with a black diagonal cross, with strokes 6in long and 1in wide.

17.5.1.2. A Warm-Up session may be provided for the purposes of preparing or to shake-down the car prior to practice.
(B) Nomenclature and Definitions

No current definition

**Time Attack.**
A Time Attack Event is run over a number of sessions to determine the competitor (in class) completing the fastest lap time. Drivers are not competing against each other but against the clock and in a manner equivalent to a timed qualifying session. By display of their headlights drivers indicate they are attempting their flying lap (hot lap). Overtaking may only be carried out on the left.

There will be: Warm-up, Practice, Qualifying and the SuperBattle Final. These Sessions are always open Pit Lane and can vary from 15 minutes to 20 minutes per Session.

After the Warm Up (untimed) and Practice sessions the main segments of the day are the Qualifying and the Final. All Classes will participate in the Qualifying Sessions and the drivers setting the fastest lap times go forward to the SuperBattle Final. The overall winner will be declared as that driver who has posted the fastest lap time in the SuperBattle Final.

Organisers reserve the right to split/amalgamate classes at their discretion in all sessions.
Session 1 - Warm Up - will be untimed.
Session 2 - Practice - will be a timed session.
Session 3 - Qualifying - will be a timed session. The fastest drivers will proceed into Session 4 the SuperBattle Final. The number of competitors proceeding to the final will confirmed in the Final Instructions.
Session 4 - The SuperBattle Final.

**Reason:** Time Attack has been running under MSA jurisdiction since 2010 and the proposed regulations brings them within the framework of the general regulations.

**Implementation:** 1st January 2015